# Character Design for Animation & Game

The aim is to develop a game. Every game has its story and its character.

Plan your game or animation by this game design document for character design. The story will be developed later, but it shall be in our mind already. Some first questions have to be answered.

This document is important for the communication between the ideators and the designers as well as the game developers.

Get your character by answering those questions first. Doodle and sketch details. Think always of iterations. It will be a rolling process.

You need at last three characters: a protagonist and a second character to talk to. And another character for the drive of the story.

This is an ideation sheet. So doodle as much as you can.





Select the Name accordingly

Select wisely! The name is the first thing the reader knows about your character. The name is a kind of the characters identity.

The name of your character will be the most often used word in your story!

Take care of prejudices. The name Kevin triggers a story - and this is not your story.

- Take a short name, easy to remember.
- Take two syllable names like Niki or Thomas.
- Take abbreviations like H.K.
- Take easy reading and multi language Fantasy names like Jekan.
- Add a number like Jekan02
- Think about the connotation *doubting Thomas* from the bible.

Feel the sound of the name. Type the letters in a layout program.

Select the name according to the story.

Name:

Sketch it here!

#### **Character Styling**

Think about the first impression: What is the most important thing everybody must see? Close your eyes and sketch the first ideas. Afterwards sketch the surrounding, the location, the landscape ...

How looks the characters flat, house, garage or office?

What does he do there?

Geo-locate the character:

Hair and eyes:

Face:

Clothes:

Accessories:

Structure / anatomy:

Special appearance / injuries:

Write down five locations and what he / she does there.

1.			
2.			
3.			
4.			
5.			

## **Backstory and the Wound**

Where does your character come from?

Note the important facts from the history:

What is the characters profession?

How does the character feel of relationship, love and sex?

What is exceptional in his character?

What stories from the past are important to him?

## **Attitude - Disposition**

What are the wishes of the character?

What are the characters preferences or dislikes?

What does the character like / dislike to eat, in spare-time, ...

Has the character a taboo?

What are the characters ethical beliefs?

What are the characters aims?

What for does the character live?

### Accessories

Give your character one special thing only he has, something that is outside of the box and you can depict. It can even be a different movement like limping or going lame.

#### **Power and Potentials**

What is the characters anatomy?

What are the characters skills?

What are the characters superpowers?

What are the characters health and diseases?

What are the characters super-tricks ?

#### **Intellectual Skills**

What is the character good at?

In what discipline is the character a absolute master?

What about the characters creativity?

What is the characters stumbling block?

What is about is the characters willpower?

How can someone influence the character?

What is the characters education?

Sketch it here!

Social

What is the characters profession?

In what is the character a good layperson?

What is the characters wealth?

What is the characters position in society?

Who is the characters friend or enemy?

What about self-awareness and being self-confident?

#### Write your Sentence here

Now you are ready to sketch and draw your character from this collected information.

Some hints on what makes a good sentence:

Shorter is better. Try for fewer than 15 words. No character names. Just say "n injured child" than "Mike". Tie together the big picture and the personal picture. Which character has the most to lose in this story? Now tell me what he or she wants to win.

Look how others do! New York times Bestseller List 1

1 The Snowflake Method For Designing A Novel http:// www.advancedfictionwriting.com / articles / snowflake-method

Skertch&Draw is a method to learn sketching www.sketchanddraw.com

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